

The cooking-units package*

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Abstract

This package enables user to globally format units, to switch between them and since v1.10 you can also change your recipes for a given number of persons. It should be used for light-hearted things like cookery books (and not e.g. scientific texts).¹

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*This document corresponds to Benedikt Vitecek v1.10, dated 2016/11/13.

¹I did hide some grammatical and spelling errors for easter egg hunters ☺.

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1 Introduction

While writing on a cookery book I used – for reasons whatsoever – three different units for weight: kilogram (kg), gram (g) and decagram (dag, or older: dkg). Later my mother told me that she doesn’t like it if a cookery book uses more than two different units (for weight in this case). Happily I hardly used Decagram and therefore didn’t have many problems changing the units. But, well ... I am using L^AT_EX and changing those units by hand seemed not very L^AT_EXlike, so I started writing some code to convert units. I expanded the code, rewrote it in L^AT_EX3 (which is much more pleasant than L^AT_EX 2_ε) and here it is.

2 Important note

This package uses the `translator` package to be able to switch between different languages (german, english and french by now). To do that `translator` has to know which languages are used. The (I think) easiest way is to specify used languages using the optional argument of the documentclass (you can do this for both `babel` and `polyglossia`²):

```
\documentclass[english,french,ngerman]{class}
\usepackage[main=english]{babel}
\usepackage{cooking-units}
...

or if you are using polyglossia

\documentclass[french,ngerman,english]{class}

\usepackage{polyglossia}
\setmainlanguage{english}
\setotherlanguages{german,french}

\usepackage{cooking-units}
...
```

At least I hope that this works, dealing with languages is a pain in the ass³.

²I know that `polyglossia` doesn’t support the `babel`-way of setting the language by optional argument, but it doesn’t harm.

³If you excuse me being blunt about this

2.1 Supported languages

- German
- English
- French (currently suboptimal⁴)

Have another language to add or a correction of an existing one? See [section 10 on page 22](#) for more details. Wanna just check the existing translations? See [section A on page 23](#).

3 The Commands

This package offers the following commands for unit printing (and converting):

- `\cunum<label>[<options>]{<amount>}[<space>]{<unit-key>}`
- `\cutext<label>[<options>]{<amount>}{<unit-key>}`
- `\Cutext<label>[<options>]{<amount>}{<unit-key>}`
- `\cuam<label>[<options>]{<amount>}`

Numbers and units are printed using `\cunum`. The numerical part can interpret `_` and `/` as (mixed) fractions and `--` as a separator for ranges; to convert units use the option `<old-unit>=<new-unit>`⁵. It furthermore allows the sign `?` to be used as a placeholder for not known amounts and raises a warning to remind that this amount needs a checkup⁶. `[<space>]` adds a space between the number and the unit using `\phantom`.

For a list of predefined units have a look at [table 3 on page 7](#).
`<label>` is explained in [section 4 on the following page](#).

1 kg	<code>\cunum{1}{kg}\</code>
2.3 kg	<code>\cunum{2.3}{kg}\</code>
2.3 kg	<code>\cunum{2,3}{kg}\</code>
2–3 kg	<code>\cunum{2--3}{kg}\</code>
2.5–3.5 kg	<code>\cunum{2.5--3.5}{kg}\</code>
2500–3500 g	<code>\cunum[kg=g]{2.5--3.5}{kg}\</code>
392 °F	<code>\cunum[C=F]{200}{C}\</code>
356–392 °F	<code>\cunum[C=F]{180--200}{C}\</code>
$\frac{1}{2}$ m	<code>\cunum{1/2}{m}\</code>
$1\frac{1}{2}$ m	<code>\cunum{1_1/2}{m}\</code>
$1\frac{1}{2}$ m	<code>\cunum[m=cm]{1_1/2}{m}\</code>
? ℓ	<code>\cunum{?}{l}\</code>
50 dag	<code>\cunum{50}{dag}\</code>
5 dag	<code>\cunum{5}[0]{dag}\</code>
1.12 m	<code>\cunum{1.1234}{m}</code>

⁴You can only get limited information from the internet.

⁵New keys can be added and defined, see [section 5 on page 5](#) and [section 6 on page 5](#) for further information.

⁶You can customize this behavior, see [section 9 on page 12](#)

Decimal numbers are automatically rounded to 2 digits after the colon, temperatures (C, F, K and Re) are automatically rounded to integers.⁷

`\cutext` and `\Cutext` print the number and the written name of the unit. Since v1.10 it works similar⁸ to `\cunum`: it allows the conversion between units and interprets the numerical part (again `_` and `/` are used for (mixed) fractions and `--` for ranges). Furthermore, if the package option `use-numerals` is used, integers below a specific integer (by default 13; see `use-numerals-below`) are written out with `\Cutext` capitalizing the first letter (using package `fmtcount`).

1 litre	<code>\cutext{1}{1}\</code>
1 litre	<code>\Cutext{1}{1}\</code>
12 litres	<code>\cutext{12}{1}\</code>
13 litres	<code>\Cutext{13}{1}</code>

and using package option `use-numerals=true`

one–two litres	<code>\cutext{1--2}{1}\</code>
One litre	<code>\Cutext{1}{1}\</code>
twelve litres	<code>\cutext{12}{1}\</code>
13 litres	<code>\Cutext{13}{1}</code>

Furthermore, since v1.10 `\cutext` and `\Cutext` also allows their units to be changed (this behavior can be altered using `cutext-change-unit`):

1000 millilitres	<code>\cutext[l=m1]{1}{1}\</code>
1000 millilitres	<code>\Cutext[l=m1]{1}{1}\</code>
12000 millilitres	<code>\cutext[l=m1]{12}{1}\</code>
13000 millilitres	<code>\Cutext[l=m1]{13}{1}\</code>
? litres	<code>\Cutext[l=m1]{?}{1}\</code>
½ litres	<code>\Cutext[l=m1]{1/2}{1}</code>

`\cuam` works like `\cunum`, but without a unit, so changing units doesn't affect it. Like `\cunum` `_` and `/` are used to imply a (mixed) fraction and `--` is used to print ranges.

3	<code>\cuam{3}\</code>
2–3	<code>\cuam{2--3}\</code>
2/3	<code>\cuam{2/3}\</code>
1 2/3	<code>\cuam{1_2/3}</code>

4 Label & refs: Changing the amount of the recipe

What if you don't want to change units, but the amounts of the recipe because you cook not for 4 persons, but for 2 and don't like to do the math? Simple, use the following commands:

- `\culabel {<label>} {<number of persons>}`
- `\curef {<label>}`

⁷You can – of course – change this behavior, see [section 9 on page 12](#).

⁸One could also say “exactly like”.

The first one is the important one: It defines a $\langle label \rangle$ for a recipe which is initially for $\langle number\ of\ persons \rangle$. Afterwards $\langle label \rangle$ can be used to tell the commands from [section 3 on the preceding page](#) that the given amounts are for $\langle number\ of\ persons \rangle$ people. Each $\langle label \rangle$ must be unique and an error is raised if a $\langle label \rangle$ is already defined.

If you would like to print the number of persons this recipe is for, use `\curef`.

The following example uses `\culabel` to specify that the recipe is initially intended for 2 persons:

	<code>\culabel{recipe}{2}</code>
recipe for 2 persons:	<code>recipe for \curef{recipe} persons:\\</code>
10–20 dag flour,	<code>\cunum<recipe>{10--20}{dag} flour,\\</code>
$\frac{1}{2}$ l water,	<code>\cunum<recipe>{1/2}{l} water,\\</code>
10 gramme nuts,	<code>\cutext[ref=recipe]{10}{g} nuts,\\</code>
2–3 eggs,	<code>\cuam<recipe>{2--3} eggs,\\</code>
180 °C open fire	<code>\cunum{180}{C} open fire</code>

Now with combination of the option `set-number-of-persons` and setting `recalculate-amount` to `true` you can have this recipe changed to four persons:

	<code>\culabel{recipe}{2}</code>
<code>%% adding options:</code>	
	<code>\cusetup{set-number-of-persons=4,recalculate-amount=true}</code>
recipe for 4 persons:	<code>recipe for \curef{recipe} persons:\\</code>
20–40 dag flour,	<code>\cunum<recipe>{10--20}{dag} flour,\\</code>
1 l water,	<code>\cunum<recipe>{1/2}{l} water,\\</code>
20 gramme nuts,	<code>\cutext[ref=recipe]{10}{g} nuts,\\</code>
4–6 eggs,	<code>\cuam<recipe>{2--3} eggs,\\</code>
180 °C open fire	<code>\cunum{180}{C} open fire</code>

Note that fractions are automatically evaluated and that only values with a $\langle label \rangle$ are changed (`\cunum{180}{C}` for example stays the same which also makes sense as the heat should be the same).

5 Predefined units & some notes

In [table 3 on page 7](#) and [table 2 on the following page](#) you can find all predefined units. In [section A on page 23](#) all available translations are listed.

I now *did* include a separate key for “Messerspitze” (Msp.) and therefore separated “Pinch” (pn) and “Messerspitze” (Msp.). My biggest problems with the units given in [table 2 on the following page](#) is that they may only exist in one language (or country) and therefore do not exist in another language (I think for example that knife point “Messerspitze” doesn’t exist in english) so translating them would be difficult. Therefore use units known to you and if there are unsupported units or languages feel free to write (see [section 10 on page 22](#) for more details).

Table 1: List of predefined unit-keys. The “symbol” column is language dependent. Note that “electron volt” exists just for fun.

unitname	unit-key	symbol
kilogramme	kg	kg
decagramme	dag	dag
gramme	g	g
ounce	oz	oz
pound	lb	lb
degree Celsius	C	°C
degree Fahrenheit	F	°F
degree Réaumur	Re	°Ré
kelvin	K	K
day	d	d
hour	h	h
minute	min	min
second	s	s
metre	m	m
decimetre	dm	dm
centimetre	cm	cm
millimetre	mm	mm
inch	in	in
litre	l	ℓ
decilitre	dl	dl
centilitre	cl	cl
millilitre	ml	ml
calorie	cal	cal
kilocalorie	kcal	kcal
joule	J	J
kilojoule	kJ	kJ
electron volt	eV	eV

Table 2: A (not only) spoonful of (more or less) country and language dependent units. Please note that sometimes a translation is nearly impossible as a unit (e.g. “saltspoonful”) may not exist in another language (like german; at least I never heard of it). So please only use units known to you.

unitname	unit-key	symbol
pinch	pn	pinch
tablespoon	EL	tsp.
teaspoon	TL	tbsp.
dessertspoonful	dsp	dsp.
coffeespoonful	csp	csp.
saltspoonful	ssp	ssp.
Messerspitze	Msp	Msp.

Table 3: List of nonsense units (exist just for fun, there will be no support for those units).

unit-key	symbol
eVc-2	eV/c^2
hbareV-1	\hbar/eV
chbareV-1	ch/eV
(chbareV-1)3	$c^3\hbar^3/eV^3$

6 Defining units

New units can be defined using `\declarecookingunit`, `\newcookingunit` and `\providecookingunit`:

<code>\declarecookingunit</code>	<code>\declarecookingunit[\langle symbol \rangle]{\langle unit-key \rangle}</code>
<code>\newcookingunit</code>	<code>\newcookingunit[\langle symbol \rangle]{\langle new-unit-key \rangle}</code>
<code>\providecookingunit</code>	<code>\providecookingunit[\langle symbol \rangle]{\langle new-unit-key \rangle}</code>

These commands define the unit $\langle unit-key \rangle$. If the key is not the same as the printed symbol use $[\langle symbol \rangle]$.

`\newcookingunit` raises an error if the unit is already defined, `\declarecookingunit` overwrites $\langle symbol \rangle$ (if given) and `\providecookingunit` does nothing if the unit is already defined.

Some examples (note: the definition of the printed degree Celsius is directly copied & pasted from [a maybe older version of] `siunitx`):

```
\declarecookingunit{kg}
\declarecookingunit{g}
\declarecookingunit[Msp.] {Msp}
\declarecookingunit[\ensuremath{\{\}\sim\{\}\circ}\kern-\scriptspace C] {C}
```

7 Defining options

Options (to change units) can be newly defined or added to already existing keys using

- `\cudefinekeys`
- `\cudefinesinglekey`
- `\cuaddkeys`
- `\cuaddsinglekeys`
- `\cuaddtokeys`

I apologize for the inconsistency between `\cudefinekeys` and `\cudefinesinglekey`.

```

\cdefinekeys      \cdefinekeys{⟨unit-key-1⟩}
\cdefinesinglekey {
  {⟨unit-key-2⟩} {⟨1 unit-key-1 are ... unit-key-2⟩}
  {⟨unit-key-3⟩} {⟨1 unit-key-1 are ... unit-key-3⟩}
  {⟨unit-key-4⟩} {⟨1 unit-key-1 are ... unit-key-4⟩}
  ...
}
\cdefinesinglekey{⟨unit-key-1⟩}
{
  {⟨unit-key-2⟩} {⟨1 unit-key-2 are ... unit-key-1⟩}
  {⟨unit-key-3⟩} {⟨1 unit-key-3 are ... unit-key-1⟩}
  ...
}

```

If you define new units (see [section 6 on page 5](#)) and cannot add them to already existing keys you can use `\cdefinekeys` bzw. `\cdefinesinglekey` to define new keys.

`\cdefinekeys` takes the $\{ \langle \text{unit-key-1} \rangle \}$ as a “basis”, defines a key with the name $\langle \text{unit-key-1} \rangle$ and adds the values $\langle \text{unit-key-1} \rangle$, $\langle \text{unit-key-2} \rangle$, $\langle \text{unit-key-3} \rangle$, etc. Furthermore this command also defines the keys $\langle \text{unit-key-2} \rangle$, $\langle \text{unit-key-3} \rangle$, etc. with the same values as $\langle \text{unit-key-1} \rangle$. Please note that $\langle \dots \rangle$ has to be a number.

Sometimes it is not that easy and the conversion of one unit into another needs are more complicated formula (see for example temperatures). If that is the case use `\cdefinesinglekey`. As the name says it defines *only* the key $\langle \text{unit-key-1} \rangle$ with the values $\langle \text{unit-key-1} \rangle$, $\langle \text{unit-key-2} \rangle$, etc. The advantage of this command is that now $\langle \dots \rangle$ can be a formula and the numerical input can be placed explicitly using `#1`.

Example: This example defines following keys with their respective value:

- the key `kg` with the values `kg`, `dag`, `g` and `oz`
- the key `dag` with the values `kg`, `dag`, `g` and `oz`
- the key `g` with the values `kg`, `dag`, `g` and `oz`
- the key `oz` with the values `kg`, `dag`, `g` and `oz`
- the key `d` with the values `d`, `h`, `min` and `s`
- ...

1 kg = 1 kg	1 kg = 100 dag	1 kg = 1000 g
1 kg = 35.273 99 oz	1 kg = 2.204 622 6 lb	

```

\cdefinekeys {kg}
{
  {dag}{ 100 } %% 1 kg are 100 dag
  {g} { 1000 } %% 1 kg are 1000 g
  {oz} { 35.27399 } %% 1 kg are 35.27399 oz
  {lb} { 2.204 622 6 } %% 1 kg are 2.204 622 6 lb
}

\cdefinekeys {d}

```



```

{
  {h} { 24 } %% 1 day are 24 hours
  {min}{ 1440 } %% 1 day are 1440 minutes
  {s} { 86400 } %% 1 day are 86400 seconds
}

```

To convert degree Fahrenheit to degree Celsius, kelvin and degree Réamur one needs the formulas

$$T_C = (T_F - 32) \cdot \frac{5}{9}$$

$$T_K = (T_F - 459.67) \cdot \frac{5}{9}$$

$$T_{Re} = (T_F - 32) \cdot \frac{4}{9}$$

with T_F being the input temperature in degree Fahrenheit and T_C being the same temperature in degree Celsius, etc. Using `\cundefinesinglekey` the key `F` and the values `C`, `K` and `Re` are defined:

```

\cundefinesinglekey {F}
{
  {C} { ( #1 - 32 ) * 5/9 } %% see formulas above
  {K} { ( #1 + 459.67 ) * 5/9 }
  {Re} { ( #1 - 32 ) * 4/9 }
}

```

This defines the key `F` with the values `F`, `C`, `K` and `Re`.

<code>\cuaddkeys</code> <code>\cuaddsinglekeys</code>	<pre> \cuaddkeys{⟨unit-key-1⟩} { {⟨unit-key-2⟩} {⟨1 unit-key-1 are ... unit-key-2⟩} {⟨unit-key-3⟩} {⟨1 unit-key-1 are ... unit-key-3⟩} {⟨unit-key-4⟩} {⟨1 unit-key-1 are ... unit-key-4⟩} ... } \cuaddsinglekeys{⟨unit-key-1⟩} { {⟨unit-key-2⟩} {⟨1 unit-key-2 are ... unit-key-1⟩} {⟨unit-key-3⟩} {⟨1 unit-key-3 are ... unit-key-1⟩} ... } </pre>
--	---

These commands add $\langle unit-key-2 \rangle$, etc. to the already defined key $\langle unit-key-1 \rangle$.

`\cuaddkeys` takes the already defined key $\{ \langle unit-key-1 \rangle \}$ as a “basis”, and adds $\langle unit-key-2 \rangle$, $\langle unit-key-3 \rangle$, etc. to its values. Furthermore it adds those new values to other keys linked to $\langle unit-key-1 \rangle$ and defines the new keys $\langle unit-key-2 \rangle$, etc. with the same values as $\langle unit-key-1 \rangle$.

If the conversion is more complicated use `\cuaddsinglekeys`. It adds $\langle unit-key-2 \rangle$, etc. as values to $\langle unit-key-1 \rangle$. The numerical input can be placed using `#1` (see `\cundefinesinglekey`). This command neither defines new keys nor does it add values to other keys than $\langle unit-key-1 \rangle$.

Example: Suppose you are British (I am sorry, I can't think of another reason to use those units) and you want to implement 'stone' (yes, I was surprised myself that such a unit exists, but it even appears in a Sherlock-Holmes story). You exactly know that 1 st equals 14 lb, well ... now you have two choices. `\cuaddkeys` or `\cuaddtokeys` (use the one best fitting). This example uses the first, the next the latter one.

```
\newcookingunit {st} %% defining new unit 'stone'
\cuaddkeys {lb} %% adding st to lb (could also add to kg, dag and oz)
{
  {st} { 1/14 } %% 1 lb are 1/14 st as 14 lb are 1 st
}

0.07st \cunum[lb=st]{1}{lb}\\
14lb \cunum[st=lb]{1}{st}\\
6350.29g \cunum[st=g]{1}{st}\\
6.35kg \cunum[st=kg]{1}{st}\\
0.16st \cunum[kg=st]{1}{kg}\\
101.6kg \cunum[st=kg]{16}{st}
```

Example: Now you want to add degree Rømer and convert Celsius to degree Rømer:

$$T_{R\varnothing} = T_C * \frac{21}{40} + 7.5$$

```
%% defining new unit 'degree R{\o}mer'
\newcookingunit [\ensuremath{ {}^{\circ} } ~ { \circ } ]\kern-\scriptspace R{\o} {Ro}
\cuaddsinglekeys {C} %% adds value 'Ro' to 'C'.
{
  {Ro} { #1 * 21/40 + 7.5 }
}
\cusetup %% round to integer automatically
{
  set-option-for-Ro = { round-to-int = true }
}

10°C \cunum{10}{C}\\
13°Rø \cunum[C=Ro]{10}{C}
```

`\cuaddtokeys` `\cuaddtokeys {<unit-key-1>}{<unit-key-2>}{<1 unit-key-2 are ... unit-key-1>}`

Works similar to `\cuaddkeys` regarding the definition of keys.

Example: Continuing the example from before, this time with `\cuaddtokeys`:

```
\newcookingunit {st} %% defining (again) new unit 'stone'
\cuaddtokeys {lb} {st} { 14 } %% 1 st are 14 lb

0.07st \cunum[lb=st]{1}{lb}\\
14lb \cunum[st=lb]{1}{st}\\
6350.29g \cunum[st=g]{1}{st}\\
6.35kg \cunum[st=kg]{1}{st}\\
0.16st \cunum[kg=st]{1}{kg}\\
101.6kg \cunum[st=kg]{16}{st}
```

8 Language support

The unit-names and symbols depend on the language. To change the name depending on the language you can use `\cudefinename` and to only change symbols use `\cudefinesymbol`.

`decimal-mark`
`one(m)`
`one(f)`
`one(n)`

Those are special keys (as they cannot be used as units). Not only are printed units language depending, but as is the decimal mark (” or “,”). To set the decimal mark use `decimal-mark` (see examples below).

Furthermore if you are using the package-option `use-numerals` you may also use the keys `one(m)`, `one(f)` and `one(n)`. If you use this option, integers below a certain value (see option `use-numerals-below`) are written-out. The only problem is the written-out “1” mostly depends on the gender of the following word (e.g. “ein Baum” (m), “eine Pflanze” (f) and “ein Auto” (n)). To set the written-out 1 to be correct with the gender of the used unit, use this key (see also examples below)

`\cudefinename`

```
\cudefinename{<Language>}
{
  {<unit-key-1>} [{<symbol-1>}] {<singular-1>} [{<plural-1>}] <gender>
  {<unit-key-2>} [{<symbol-2>}] {<singular-2>} [{<plural-2>}] <gender>
  ...
}
```

This command defines the names (and optionally the symbol) of the commands printed in `\cutext` and `\Cutext` (and `\cunum` regarding the symbol) for the specific `<Language>`. For details regarding `<language>` see the `translator`-documentation.

If the plural form of the name differs from the singular form use `[<plural>]` to specify the plural form, if no `[<plural>]` is given the plural will be set equal to its singular. The singular is only used if the number in `\cutext` and `\Cutext` is equal to 1.

`<gender>` can be `m` (maskulin), `f` (feminin) or `n` (neutrum). If not given `m` is used as default.

```
\cudefinename {English}
{
  {kg} {kilogramme}
  {oz} {ounce}
  {h} {hour} [hours]
  {C} {degree \space Celsius} [degrees \space Celsius]
  {decimal-marker} {..}
  {one(m)} {one}
  {one(f)} {one}
  {one(n)} {one}
}
```

```
\cudefinename {German}
{
  {kg} {Kilogramm} <n>
  {oz} {Unze} <f>
  {d} {Tag} [Tage]
  {h} {Stunde} [Stunden] <f>
  {C} {Grad\space Celsius}
```

```

    {decimal-marker} {,}
    {one(m)} {ein}
    {one(f)} {eine}
    {one(n)} {ein}
}

```

```

\cdefinesymbol \cdefinesymbol{<Language>}
{
  {\unit-key-1} {\symbol-1}
  {\unit-key-2} {\symbol-2}
  ...
}

```

This command defines the symbols of the units printed in `\cunum` for the specific *<language>*. It works similar as `\cdefinename`, but only the symbols (and no names) can be set. For details regarding *<language>* see the `translator-documentation`.

```

\cdefinesymbol {English}
{
  {decimal-mark} {..}
  {one(m)} {one}
  {one(f)} {one}
  {one(n)} {one}
}
\cdefinesymbol {German}
{
  {decimal-mark} {,}
  {one(m)} {ein}
  {one(f)} {eine}
  {one(n)} {ein}
}
\cdefinesymbol {French}
{
  {l} {L}
  {dl} {dL}
  {cl} {cL}
  {ml} {mL}
  {decimal-mark} {..}
  {one(m)} {un}
  {one(f)} {une}
  {one(n)} {un}
}

```

9 Options

Options in `cooking-units` can mostly be set globally using `\csetup` or locally using the optional argument of the respective command (but *not* as a package option). The only exception is the option given in 9.1 which needs to be used as a package option.

9.1 Load time options

use-numerals `\usepackage[use-numerals=<true/false>]{cooking-units}`

If set to `true` loads package `fmtcount` and uses `\numberstringnum` for `\cutext` and `\Numberstringnum` for `\Cutext` to write-out numbers below `use-numerals-below` (13 by default), integers above are printed as numbers. Please note the keys `one(m)`, `one(f)` and `one(n)` to change the printed “one” (as “one” is in many languages dependent on the gender of the following word. E.g in German: Masculine: ein Baum, Feminin: eine Pflanze, Neutrum: ein Auto).

one kilogramme	<code>\cutext{1}{kg}\\</code>
One kilogramme	<code>\Cutext{1}{kg}\\</code>
two kilogramme	<code>\cutext{2}{kg}\\</code>
Two kilogramme	<code>\Cutext{2}{kg}\\</code>
13 kilogramme	<code>\cutext{13}{kg}\\</code>
14 kilogramme	<code>\Cutext{14}{kg}</code>

9.2 Normal options

This option can only be set as local options or using `\cusetup`, but *not* as load time options.

\cusetup Options can be set globally using `\cusetup`.

9.2.1 Unit Specific options

unit `\unit<unit-key-1> = <unit-key-2>`

Convert units from `<unit-key-1>` to `<unit-key-2>` (see [section 7 on page 7](#) to define new options).

<code>set-option-for-<unit-key></code>	<code>set-option-for-<unit-key> = <key1=value1,...></code>
<code>add-option-for-<unit-key></code>	<code>add-option-for-<unit-key> = <key1=value1,...></code>
<code>erase-all-options</code>	<code>erase-all-options</code>

Sets and adds `<key1=value1,...>`, for a specific `<unit-key>` `erase-all-options` is used to erase all options for all `<unit-key>`s.

You may want to attach some options to a special `<unit-key>`. Those options are automatically activated if (and only if) the specific `<unit-key>` is used (or changed into this unit). Setting options overwrites old options. Adding options, well ... adds the options to the old ones.

The following rounds the values to integers for F, C, K and Re.

```
\cusetup
{
  set-option-for-F = { round-to-int = true } ,
  set-option-for-C = { round-to-int = true } ,
  set-option-for-K = { round-to-int = true } ,
  set-option-for-Re = { round-to-int = true }
}
```

You can “delete” the options by setting an empty value for a specific $\langle unit-key \rangle$ (or use `erase-all-options` to erase all options for all $\langle unit-key \rangle$ s)

9.2.2 Command behavior

<code>cutext-to-cunum</code>	<code>cutext-to-cunum = $\langle true/false \rangle$</code>
------------------------------	--

Want to get rid of all `\cutext` and `\Cutext`? Set this option to `true` and all `\cutext` and `\Cutext` are changed into `\cunum`.

1 kilogramme	<code>\cutext{1}{kg}\</code>
2 kilogramme	<code>\Cutext{2}{kg}\</code>
$\frac{1}{2}$ kilogramme	<code>\cutext{1/2}{kg}\</code>
? kilogramme	<code>\cutext{?}{kg}\</code>
1000–2000 gramme	<code>\cutext[kg=g]{1--2}{kg}\</code>
	<code>\cusetup{cutext-to-cunum=true}</code>
1 kg	<code>\cutext{1}{kg}\</code>
2 kg	<code>\Cutext{2}{kg}\</code>
$\frac{1}{2}$ kg	<code>\cutext{1/2}{kg}\</code>
? kg	<code>\cutext{?}{kg}\</code>
1000–2000 g	<code>\cutext[kg=g]{1--2}{kg}</code>

<code>cuam-version</code>	<code>cuam-version = $\langle old/new \rangle$</code>
<code>cutext-version</code>	<code>cutext-version = $\langle old/new \rangle$</code>

Since v1.10 this package also parses and checks the input of `\cutext` and `\Cutext` and `\cuam`. If you want to restore the old behavior, set this option to `old`, but note that then you can neither change the amounts for a given number of persons nor change the unit of `\cutext` and `\Cutext`. Both of them are set to `new` by default.

<code>cutext-change-unit</code>	<code>cutext-change-unit = $\langle true/false \rangle$</code>
---------------------------------	---

Set this option to `true` if you do *not* want the units of `\cutext` and `\Cutext` to be changed.

1000 gramme	<code>\cutext[kg=g]{1}{kg}\</code>
$\frac{1}{2}$ kilogramme	<code>\cutext[kg=g]{1/2}{kg}\</code>
1000–2000 gramme	<code>\cutext[kg=g]{1--2}{kg}\</code>
	<code>\cusetup{cutext-change-unit=false}</code>
1 kilogramme	<code>\cutext[kg=g]{1}{kg}\</code>
$\frac{1}{2}$ kilogramme	<code>\cutext[kg=g]{1/2}{kg}\</code>
1–2 kilogramme	<code>\cutext[kg=g]{1--2}{kg}</code>

9.2.3 Input and signs

<code>set-special-sign</code>	<code>set-special-sign = $\langle character(s) \rangle$</code>
<code>add-special-sign</code>	<code>add-special-sign = $\langle character(s) \rangle$</code>

Allows $\langle character(s) \rangle$ to be used in the first mandatory argument of `\cunum` without raising an error (you can customize this behavior, see `set-unknown-message`). By default it is set to `?`.

? kg	<code>\cunum{?}{kg}\</code>
10?–20? kg	<code>\cunum[g=kg]{10?--20?}{kg}\</code>
	<code>\cusetup{add-special-sign={xX}}</code>
x kg	<code>\cunum{x}{kg}\</code>
X–? kg	<code>\cunum{X--?}{kg}\</code>
	<code>\cusetup{set-special-sign={}}</code>
1 kg	<code>\cunum{1}{kg}\</code>
1–2 kg	<code>\cunum{1--2}{kg}</code>

set-unknown-message	<code>set-unknown-message = <error/warning/none></code>
----------------------------	---

Using a special sign (? by default) causes a warning to be raised. Set this option to **error** if you want an error (as an extra emphasis), **warning** if you want a warning (default) and **none** if you don't want to know anything about it.

use-numerals-below	<code>use-numerals-below = <integer></code>
---------------------------	---

Only usable if the package option `use-numerals` is active. Prints the name of the numbers for integers used in `\cutext` and `\Cutex` smaller than `<integer>`. `<integer>` is by default 13. Package `pkgfmtcount` is used for this purpose.

one kilogramme	<code>\cutext{1}{kg}\</code>
two kilogramme	<code>\cutext{2}{kg}\</code>
twelve kilogramme	<code>\cutext{12}{kg}\</code>
13 kilogramme	<code>\cutext{13}{kg}\</code>
	<code>\cusetup{use-numerals-below=10}</code>
one kilogramme	<code>\cutext{1}{kg}\</code>
two kilogramme	<code>\cutext{2}{kg}\</code>
12 kilogramme	<code>\cutext{12}{kg}\</code>
13 kilogramme	<code>\cutext{13}{kg}\</code>
	<code>\cusetup{use-numerals-below=0}</code>
1 kilogramme	<code>\cutext{1}{kg}\</code>
2 kilogramme	<code>\cutext{2}{kg}\</code>
12 kilogramme	<code>\cutext{12}{kg}\</code>
13 kilogramme	<code>\cutext{13}{kg}\</code>
	<code>\cusetup{use-numerals-below=12001}</code>
one thousand gramme	<code>\cutext[kg=g]{1}{kg}\</code>
two thousand gramme	<code>\cutext[kg=g]{2}{kg}\</code>
twelve thousand gramme	<code>\cutext[kg=g]{12}{kg}\</code>
13000 gramme	<code>\cutext[kg=g]{13}{kg}</code>

parse-number	<code>parse-number = <true/false></code>
---------------------	--

If set to **false** prints the number of `\cunum`, `\cutext`, `\Cutex` and `\cuam` as they are (after some ... well ... parsing due to “_”). It is **true** by default.

1 kg	<code>\cusetup{parse-number=false}</code>
1–2 kg	<code>\cunum[kg=g]{1}{kg}\\</code>
1————2 kg	<code>\cunum{1--2}{kg}\\</code>
1.2 kg	<code>\cunum{1.2}{kg}\\</code>
1,2 kg	<code>\cunum[kg=g]{1,2}{kg}\\</code>
1/2 kg	<code>\cunum{1/2}{kg}\\</code>
1_2/3 kg	<code>\cunum{1_2/3}{kg}\\</code>
1/2_3 kg	<code>\cunum{1/2_3}{kg}\\</code>
qwertyuiop kg	<code>\cunum[qwertyuiop]{kg}\\</code>
1 kilogramme	<code>\cutext{1}{kg}\\</code>
100 kilogramme	<code>\cutext{100}{kg}\\</code>
gjfak kilogramme	<code>\cutext{gjfak}{kg}\\</code>
1————2	<code>\cuam{1-----2}\\</code>
1,2	<code>\cuam{1,2}\\</code>
1_1/2	<code>\cuam{1_1/2}\\</code>
kwflk	<code>\cuam{kwflk}\\</code>

`range-sign = $\langle string \rangle$`
`cunum-range-sign = $\langle string \rangle$`
`cutext-range-sign = $\langle string \rangle$`

The second sets the *printed* range-sign used in `\cunum` (and `\cuam`) to $\langle string \rangle$, the third sets the printed range-sign used in `\cutext`/`\Cutext` to $\langle string \rangle$.

Use `range-sign` to set the printed range-signs for both `\cunum` (and `\cuam`) and `\cutext`/`\Cutext` to $\langle string \rangle$.

The default for $\langle string \rangle$ is `--` (for both).

1 to 2 kg	<code>\cusetup{cunum-range-sign={~to~}}</code>
1 to 2	<code>\cunum{1--2}{kg}\\</code>
1–2 kilogramme	<code>\cuam{1--2}\\</code>
1–2 kilogramme	<code>\cutext{1--2}{kg}\\</code>
	<code>\Cutext{1--2}{kg}</code>
1–2 kg	<code>\cusetup{cutext-range-sign={~to~}}</code>
1–2	<code>\cunum{1--2}{kg}\\</code>
1 to 2 kilogramme	<code>\cuam{1--2}\\</code>
1 to 2 kilogramme	<code>\cutext{1--2}{kg}\\</code>
	<code>\Cutext{1--2}{kg}</code>
1 to 2 kg	<code>\cusetup{range-sign={~to~}}</code>
1 to 2	<code>\cunum{1--2}{kg}\\</code>
1 to 2 kilogramme	<code>\cuam{1--2}\\</code>
1 to 2 kilogramme	<code>\cutext{1--2}{kg}\\</code>
	<code>\Cutext{1--2}{kg}</code>

9.2.4 Rounding options

`round-precision = $\langle integer \rangle$`

Rounds the amount automatically to $\langle integer \rangle$ digits after the colon. Note that units like C, F, K and Re are still rounded to integers due to `set-option-for- $\langle unit-key \rangle$` .

1.23457 kg	<code>\cusetup{round-precision=5}</code>
0.01259 kg	<code>\cunum{1.23456789}{kg}\\</code>
194 kg	<code>\cunum[g=kg]{12.587}{g}\\</code>
392–410 °F	<code>\cunum{194}{kg}\\</code>
–273 °C	<code>\cunum[C=F]{200--210}{C}\\</code>
	<code>\cunum[K=C]{0.0012}{K}\\</code>
1.2 kg	<code>\cusetup{round-precision=1}</code>
12.6 kg	<code>\cunum{1.23456789}{kg}\\</code>
0.2 kg	<code>\cunum{12.58}{kg}\\</code>
392–410 °F	<code>\cunum[g=kg]{194}{g}\\</code>
–273 °C	<code>\cunum[C=F]{200--210}{C}\\</code>
	<code>\cunum[K=C]{0.0012}{K}</code>

round-to-int `round-to-int = <true/false>`

Rounds the amount to an integer if set `true`.

1 kg	<code>\cusetup{round-to-int=true}</code>
13 kg	<code>\cunum{1.23456789}{kg}\\</code>
0–0 kg	<code>\cunum{12.58}{kg}\\</code>
1235 g	<code>\cunum[g=kg]{194--294}{g}\\</code>
	<code>\cunum[kg=g]{1.23456789}{kg}</code>

round-half `round-half = <default/commercial>`

This option is only important for half-way numbers (e.g. 0.005). By setting it to `default` the value will be rounded to the nearest even number is chosen (which is the default rounding for `expl3`, hence the name). Setting it to `commercial` rounds the value away from zero.

It is set to `default` by ... default.

0 kg	<code>\cusetup{round-half=default}</code>
–0 kg	<code>\cunum{0.005}{kg}\\</code>
1.24 kg	<code>\cunum{-0.005}{kg}\\</code>
	<code>\cunum{1.245}{kg}\\</code>
0.01 kg	<code>\cusetup{round-half=commercial}</code>
–0.01 kg	<code>\cunum{0.005}{kg}\\</code>
1.25 kg	<code>\cunum{-0.005}{kg}\\</code>
	<code>\cunum{1.245}{kg}</code>

9.2.5 Fractions

eval-fraction `eval-fraction = <true/false>`

This option takes `true` or `false` as values. If set to `true` fractions are evaluated. Please note that divisions through zero are not allowed.

0.33 kg	<code>\cusetup{eval-fraction=true}</code>
0.5 kg	<code>\cunum{1/3}{kg}\\</code>
500 g	<code>\cunum{1/2}{kg}\\</code>
1.5 kg	<code>\cunum[kg=g]{1/2}{kg}\\</code>
1500 g	<code>\cunum{1_1/2}{kg}\\</code>
	<code>\cunum[kg=g]{1_1/2}{kg}</code>

`fraction-command` `fraction-command = <\command>`

Sets the command used for printing fractions equal to `<\command>`. `<\command>` has to take two arguments. By default it is equal to `\sfrac` from `xfrac`.

Please note that the amount is *not* printed inside a math environment by default.

	<code>\newcommand\myfrac[2]{#1/#2}</code>
	<code>\cusetup{fraction-command=\myfrac}</code>
$1/8$	<code>\cuam{1/8}\\</code>
$1/2$ kg	<code>\cunum{1/2}{kg}\\</code>
$4/5$ °C	<code>\cunum{4/5}{C}\\</code>
$12/3$ kg	<code>\cunum{1_2/3}{kg}\\</code>
	<code>\cusetup{fraction-command=\nicefrac}</code>
$1/8$	<code>\cuam{1/8}\\</code>
$1/2$ kg	<code>\cunum{1/2}{kg}\\</code>
$4/5$ °C	<code>\cunum{4/5}{C}\\</code>
$12/3$ kg	<code>\cunum{1_2/3}{kg}</code>

`fraction-inline` `fraction-inline = <input containing #1 and #2>`

Similar to `fraction-command` only that you don't have to define a command to alter the output of the fraction.

	<code>\cusetup{fraction-inline={#1/#2}}</code>
$1/8$	<code>\cuam{1/8}\\</code>
$1/2$ kg	<code>\cunum{1/2}{kg}\\</code>
$4/5$ °C	<code>\cunum{4/5}{C}\\</code>
$12/3$ kg	<code>\cunum{1_2/3}{kg}\\</code>
	<code>\cusetup{fraction-inline={\nicefrac{#2}{#1}}}</code>
$8/1$	<code>\cuam{1/8}\\</code>
$2/1$ kg	<code>\cunum{1/2}{kg}\\</code>
$5/4$ °C	<code>\cunum{4/5}{C}\\</code>
$13/2$ kg	<code>\cunum{1_2/3}{kg}</code>

9.2.6 spaces

`mixed-fraction-space` `mixed-fraction-space = <length>`

Sets the length between the fraction and the number in a mixed-fraction, default is 0.1em (because I said so).

$1\frac{2}{3}$	<code>\cuam{1_2/3}\\</code>
$1\frac{2}{3}$ kg	<code>\cunum{1_2/3}{kg}\\</code>
$10\frac{2}{3}$ kg	<code>\cunum{10_2/3}{kg}\\</code>
	<code>\cusetup{mixed-fraction-space=1em}</code>
$1\frac{2}{3}$	<code>\cuam{1_2/3}\\</code>
$1\frac{2}{3}$ kg	<code>\cunum{1_2/3}{kg}\\</code>
$10\frac{2}{3}$ kg	<code>\cunum{10_2/3}{kg}\\</code>
	<code>\cusetup{mixed-fraction-space=0em}</code>
$1\frac{2}{3}$	<code>\cuam{1_2/3}\\</code>
$1\frac{2}{3}$ kg	<code>\cunum{1_2/3}{kg}\\</code>
$10\frac{2}{3}$ kg	<code>\cunum{10_2/3}{kg}</code>

cutext-space `cutext-space = $\langle string \rangle$`

$\langle string \rangle$ is inserted between the numeral part and the unit part when using `\cutext` and `\Cutext`. By default it is set to `\space`. Use this option if you want to e.g. insert an unbreakable space.

1 kilogramme	<code>\cutext{1}{kg}\\</code>
10 kilogramme	<code>\Cutext{10}{kg}\\</code>
	<code>\cusetup{cutext-space=~}</code>
1 kilogramme	<code>\cutext{1}{kg}\\</code>
10 kilogramme	<code>\Cutext{10}{kg}\\</code>
	<code>\cusetup{cutext-space={}}</code>
1kilogramme	<code>\cutext{1}{kg}\\</code>
10kilogramme	<code>\Cutext{10}{kg}\\</code>
	<code>\cusetup{cutext-space={qwe}}</code>
1qwekilogramme	<code>\cutext{1}{kg}\\</code>
10qwekilogramme	<code>\Cutext{10}{kg}\\</code>

9.2.7 label & refs for People

recalculate-amount `recalculate-amount = $\langle true/false \rangle$`

Set this option to `true` if you want to change your recipes to the given number of people set by `set-number-of-persons`. Note that only those values who have a label are changed.

set-number-of-persons `set-number-of-persons = $\langle integer \rangle$`

With this option you can determine the number of people your recipes are. Note that this option only has an effect on those who have a $\langle label \rangle$ given. It is set to 4 by default.

2 persons	<code>\culabel{anotherrecipe}{2}</code> <code>\curef{anotherrecipe}~persons\\</code>
4 persons	<code>\cusetup{recalculate-amount=true}</code> <code>\curef{anotherrecipe}~persons\\</code>
2 kg	<code>\cunum<anotherrecipe>{1}{kg}\\</code>
2	<code>\cuam<anotherrecipe>{1}\\</code>
2 kilogramme	<code>\cutext<anotherrecipe>{1}{kg}\\</code>
20 kilogramme	<code>\Cutext[ref=anotherrecipe]{10}{kg}\\</code>
3 persons	<code>\cusetup{set-number-of-persons=3}</code> <code>\curef{anotherrecipe}~persons\\</code>
1.5 kg	<code>\cunum<anotherrecipe>{1}{kg}\\</code>
1.5	<code>\cuam<anotherrecipe>{1}\\</code>
1.5 kilogramme	<code>\cutext<anotherrecipe>{1}{kg}\\</code>
15 kilogramme	<code>\Cutext[ref=anotherrecipe]{10}{kg}\\</code>
2 persons	<code>\cusetup{set-number-of-persons=2}</code> <code>\curef{anotherrecipe}~persons\\</code>
1 kg	<code>\cunum<anotherrecipe>{1}{kg}\\</code>
1	<code>\cuam<anotherrecipe>{1}\\</code>
1 kilogramme	<code>\cutext<anotherrecipe>{1}{kg}\\</code>
10 kilogramme	<code>\Cutext[ref=anotherrecipe]{10}{kg}\\</code>
1 person	<code>\cusetup{set-number-of-persons=1}</code> <code>\curef{anotherrecipe}~person\\</code>
0.5 kg	<code>\cunum<anotherrecipe>{1}{kg}\\</code>
0.5	<code>\cuam<anotherrecipe>{1}\\</code>
0.5 kilogramme	<code>\cutext<anotherrecipe>{1}{kg}\\</code>
5 kilogramme	<code>\Cutext[ref=anotherrecipe]{10}{kg}\\</code>

label `label = <string>*<integer>`

The key-value version of `\culabel`. It defines the label `<string>` which is originally for `<integer>` people. Please note that the `*` is mandatory as it separates the string from the integer. Note that each label is defined globally and must be unique.

1 person	<code>\cusetup{label=Toast*1}</code> <code>\curef{Toast}~person\\</code>
2	<code>\cuam<Toast>{2}\\</code>
2 dag	<code>\cunum<Toast>{2}{dag}\\</code>
4 persons	<code>\cusetup{recalculate-amount=true}</code> <code>\curef{Toast}~persons\\</code>
8	<code>\cuam<Toast>{2}\\</code>
8 dag	<code>\cunum<Toast>{2}{dag}</code>

get-label `get-label = <label>`

The key-value version of `\curef`. Note that this key doesn't save the value inside a macro but rather prints it directly into the document.

	<code>\culabel{Schinken}{3}</code>
3	<code>\cusetup{get-label=Schinken}\\</code>
3	<code>\curef{Schinken}\\</code>
	<code>\cusetup{recalculate-amount=true}</code>
4	<code>\cusetup{get-label=Schinken}\\</code>
4	<code>\curef{Schinken}\\</code>

ref `ref = <label>`

Instead of using the first optional arguments of the commands in [section 3 on page 3](#) you may use this option. It requires a valid value and throws an error if `<label>` is not defined.

	<code>\culabel{Kaese}{3}</code>
10 dm	<code>\cunum<Kaese>[m=dm]{1}{m}\\</code>
10 dm	<code>\cunum[ref=Kaese,m=dm]{1}{m}\\</code>
	<code>\cusetup{recalculate-amount=true}</code>
13.33 dm	<code>\cunum<Kaese>[m=dm]{1}{m}\\</code>
13.33 dm	<code>\cunum[ref=Kaese,m=dm]{1}{m}</code>

9.3 Weird options

check-temperature `check-temperature = <true/false>`

Checks if the used temperature is below the absolute zero point. Currently C, F, K and Re are supported. While `\cunum{0}{K}` is ok, `\cunum{-1}{K}` raises an error, same for the others. Is set to `false` by default. To add new units see `add-temperature-to-check`.

add-temperature-to-check `add-temperature-to-check =`
`{`
`<unit-key-1> = <minimum-value-1> ,`
`<unit-key-2> = <minimum-value-2> ,`
`...`
`}`

This option adds `<unit-key-1>` and so on to the list of units to be checked if `check-temperature` is active. The argument can be a comma-separated list of `<unit-key> = <minimum-value>`. This sets the allowed minimum value of `<unit-key>` to `<minimum-value>`.

For example, this package implements the allowed minimum values for the temperatures C, F, K and Re to be checked if `check-temperature` is active using:

```
\cusetup
{
  add-temperature-to-check =
  {
    K = 0,
    C = -273.15 ,
    F = -459.67 ,
    Re = -218.52
  }
}
```

If you want to add a new value, for example degree Rømer (which has be defined in another example) you can write:

```
\cusetup
{
  add-temperature-to-check = { Ro = -135.90375 }
}
```

```
convert-to-eV    convert-to-eV =  $\langle true/false \rangle$ 
```

Converts (nearly) every unit in [table 3 on page 7](#) to electron volt or the respective derivative. Note that this option is: a) experimental and probably will forever be and b) just a joke, you are not supposed to use this units in a cookery book (and as you see this package doesn't support the arrangement of such huge numbers). Also you may want to check the values if you really want to use them. just to be sure.

	\cusetup{convert-to-eV=true}
56095886500 eV	\cunum{1}{kg}\\
130148929500000000 c ³ ħ ³ /eV ³	\cunum{1}{l}\\
62415091260000000000 eV	\cunum{1}{J}\\
5067730.76 ħ/eV	\cunum{1}{m}\\
0.02 eV	\cunum{1}{C}\\
1519267461000000 ħ/eV	\cunum{1}{s}

10 Bugs & Feedback

Bug reports are always welcome. If you are sending a bug report please include a minimal working example showing the bug and a short description. Furthermore please add “cooking-units” to the e-mail header. GMX has the habit of putting e-mails into the spam account and adding “cooking-units” to the header makes it easier to recognize those e-mails.

Feedback and requests (commands, units) are most welcome. Please also add (if possible) an example of the desired output into the minimal example (and also add “cooking-units” to the header).

Furthermore, as you can see I am not able to speak too many languages (german and english to be precise; I managed to add french with the help of the internet, which is not optimal) so if you are able to speak a language not yet implemented and would like to help you can send me a list of the translations of the units given in [section 5 on page 5](#) or (for better overview) [section A on the following page](#). I would need

- their singular (and plural) form,
- the gender,
- the printed symbol (if different),
- `decimal-mark` and `one(m)`, `one(f)`, `one(n)`

Oh yeah, if someone has a better idea of how to deal with languages I am happy to know.

A Translations

This section contains the list of available translations. Each table shows the available translations for the printed unit, the unit-name (printed if `\cutext` or `\Cutext` is used) and the plural form (if different from the singular form).

If a translation is not available a “—” is shown.

English	<i>\langleunit-key\rangle</i>	printed unit	unit-name	(plural)	gender
	kg	kg	kilogramme		m
	dag	dag	decagramme		m
	g	g	gramme		m
	oz	oz	ounce		m
	lb	lb	pound	(pounds)	m
	C	°C	degree Celsius	(degrees Celsius)	m
	F	°F	degree Fahrenheit	(degrees Fahrenheit)	m
	Re	°Ré	degree Réaumur	(degrees Réaumur)	m
	K	K	kelvin		m
	d	d	day	(days)	m
	h	h	hour	(hours)	m
	min	min	minute	(minutes)	m
	s	s	second	(seconds)	m
	m	m	metre	(metres)	m
	dm	dm	decimetre	(decimetres)	m
	cm	cm	centimetre	(centimetres)	m
	mm	mm	millimetre	(millimetres)	m
	in	in	inch	(inches)	m
	l	ℓ	litre	(litres)	m
	dl	dl	decilitre	(decilitres)	m
	cl	cl	centilitre	(centilitres)	m
	ml	ml	millilitre	(millilitres)	m
	cal	cal	calorie	(calories)	m
	kcal	kcal	kilocalorie	(kilocalories)	m
	J	J	joule	(joules)	m
	kJ	kJ	kilojoule	(kilojoules)	m
	eV	eV	electron volt		m
	pn	pinch	pinch	(pinches)	m
	EL	tsp.	tablespoon	(tablespoons)	m
	TL	tbsp.	teaspoon	(teaspoons)	m
	csp	csp.	coffeespoonful		m
	dsp	dsp.	dessertspoonful		m
	ssp	ssp.	saltspoonful		m
	Msp	Msp.	Messerspitze	(Messerspitzen)	f
	decimal-mark	—	.	—	m
	one(m)	—	one	—	m
	one(f)	—	one	—	m
	one(n)	—	one	—	m

AmericanEnglish

Only differences from “English” are defined.

$\langle unit-key \rangle$	printed unit	unit-name	(plural)	gender
kg	kg	kilogram		m
dag	dag	decagram		m
g	g	gram		m
oz	oz	ounce		m
lb	—	—	—	—
C	—	—	—	—
F	—	—	—	—
Re	—	—	—	—
K	—	—	—	—
d	—	—	—	—
h	—	—	—	—
min	—	—	—	—
s	—	—	—	—
m	m	meter	(meters)	m
dm	dm	decimeter	(decimeters)	m
cm	cm	centimeter	(centimeters)	m
mm	mm	millimeter	(millimeters)	m
in	in	inch	(inches)	m
l	ℓ	liter	(liters)	m
dl	dl	deciliter	(deciliters)	m
cl	cl	centiliter	(centiliters)	m
ml	ml	milliliter	(milliliters)	m
cal	—	—	—	—
kcal	—	—	—	—
J	—	—	—	—
kJ	—	—	—	—
eV	—	—	—	—
pn	pn.	pinch	(pinches)	m
EL	—	—	—	—
TL	—	—	—	—
csp	—	—	—	—
dsp	—	—	—	—
ssp	—	—	—	—
Msp	Msp.	Messerspitze	(Messerspitzen)	f
decimal-mark	—	—	—	—
one(m)	—	—	—	—
one(f)	—	—	—	—
one(n)	—	—	—	—

German	$\langle unit-key \rangle$	printed unit	unit-name	(plural)	gender
	kg	kg	Kilogramm		n
	dag	dag	Dekagramm		n
	g	g	Gramm		n
	oz	oz	Unze		f
	lb	lb	Pfund		n
	C	°C	Grad Celsius		m
	F	°F	Grad Fahrenheit		m
	Re	°Ré	Grad Réamur		m
	K	K	Kelvin		n
	d	d	Tag	(Tage)	m
	h	h	Stunde	(Stunden)	f
	min	min	Minute	(Minuten)	f
	s	s	Sekunde	(Sekunden)	f
	m	m	Meter		n
	dm	dm	Dezimeter		n
	cm	cm	Centimeter		n
	mm	mm	Millimeter		n
	in	in	Zoll		m
	l	l	Liter		m
	dl	dl	Deziliter		m
	cl	cl	Centiliter		m
	ml	ml	Milliliter		m
	cal	cal	Kalorie	(Kalorien)	f
	kcal	kcal	Kilokalorie	(Kilokalorien)	f
	J	J	Joule		m
	kJ	kJ	Kilojoule		m
	eV	eV	Elektronenvolt		n
	pn	Prise	Prise	(Prisen)	f
	EL	EL	Esslöffel		m
	TL	TL	Teelöffel		m
	csp	KL	Mokkalöffel		m
	dsp	—	—	—	—
	ssp	—	—	—	—
	Msp	Msp.	Messerspitze	(Messerspitzen)	f
	decimal-mark	—	,	—	m
	one(m)	—	ein	—	m
	one(f)	—	eine	—	m
	one(n)	—	ein	—	m

French	$\langle unit-key \rangle$	printed unit	unit-name	(plural)	gender
	kg	kg	kilogramme	(kilogrammes)	m
	dag	dag	décagramme	(décagrammes)	m
	g	g	gramme		m
	oz	oz	once		f
	lb	lb	livre	(livres)	f
	C	°C	degré Celsius	(degrés Celsius)	m
	F	°F	kelvin	(kelvins)	m
	Re	°Ré	échelle Réaumur	(degrés Réaumur)	m
	K	K	degré Fahrenheit	(degrés Fahrenheit)	m
	d	d	jour	(jours)	m
	h	h	heure	(heures)	f
	min	min	minute	(minutes)	f
	s	s	seconde	(secondes)	f
	m	m	mètre	(mètres)	m
	dm	dm	décimètre	(décimètres)	m
	cm	cm	centimètre	(centimètres)	m
	mm	mm	millimètre	(millimètres)	m
	in	po	pouce	(pouces)	m
	l	L	litre	(litres)	m
	dl	dL	décilitre	(décilitres)	m
	cl	cL	centilitre	(centilitres)	m
	ml	mL	millilitre	(millilitres)	m
	cal	cal	calorie		m
	kcal	kcal	kilocalorie	(kilocalories)	m
	J	J	joule	(joules)	m
	kJ	kJ	kilojoule	(kilojoules)	m
	eV	eV	électron-volt	(électron-volts)	m
	pn	pinch	pincée		f
	EL	EL	cuillère à soupe		f
	TL	TL	cuillère à café		f
	csp	—	—	—	—
	dsp	—	—	—	—
	ssp	—	—	—	—
	Msp	—	—	—	—
	decimal-mark	—	.	—	m
	one(m)	—	un	—	m
	one(f)	—	une	—	m
	one(n)	—	un	—	m

Change History

2016/06/11	General: Added the package option to load 'fmtcount'.	1	Recalculated all electron volt values for conversion (as 'kg' was wrong before). Let's hope they are correct this time.	1
2016/08/31	General: Fixed calculation: degree Reamur to eV	1	Replaced <code>\prop_clear_new:c</code> by <code>\prop_clear:c</code>	1
2016/09/03	Initial version	1	2016/10/19	
	General: Added units 'ssp', 'csp', 'dsp'	1	General: 'convert-to-eV' now also as optional argument available.	1
	British English: 'pinch' is written in full	1	Option 'load-time-option' now spells 'available' correct.	1
	English unit: litre (and only litre) uses the curly l ℓ now	1	Update of documentation.	1
	Separated Messerspitze and pinch	1	Use <code>\keys_set:nn</code> only if second argument is not empty.	1
2016/09/05	General: New message: 'obsolete-command'	1	2016/10/28	
	Replaced <code>\cfrac</code> by <code>\cuam</code>	1	General: <code>\cutext</code> (and <code>\Cutext</code>) and <code>\cuam</code> now parse their input like <code>\cunum</code> . This is needed as they also need to be changed.	1
2016/09/09	General: <code>\@@_calculate_input_and_store_in:nN</code> optimiert durch neue property-key: single.	1	Start implementation of "Change recipe from n to m persons.".	1
	Add 'single' to property list of singlekeys.	1	2016/10/29	
	Changed name from <code>\@@_cunum_parse_range</code> (and derivatives) to <code>\@@_cutext_parse_range</code>	1	General: Tiding code: Now every command is separated into a "calc" function, a "print numeric value" and a "print unit" (if there) function. At least, that's the plan.	1
	Changed name from <code>\@@_parse_fraction_in_input:www</code> to <code>\@@_parse_mixed_fraction_in_input:www</code>	1	2016/10/30	
	Corrected mistake: 'ELEktronenvolt' (note uppercase L) to 'Elektronenvolt' in german.	1	General: Fractions should now deal correctly with minus signs.	1
	Delete 'single' from property lists of singlekeys cause it is not as safe as I thought.	1	2016/11/07	
	In <code>\@@_cutext_default:nnn</code> it is only checked once if a range is inside.	1	General: Finished writing v1.10.	1
2016/09/16	General: Only use <code>\phantom</code> if the argument (for <code>\phantom</code>) is not empty.	1	2016/11/13	
2016/09/26	General: <code>\cuaddsinglekeys</code> now tests if the unit exists (it didn't before).	1	General: <code>\cutext</code> , <code>\Cutext</code> and <code>\cuam</code> check their input, allows conversion of units.	1
	New option (and needed macros): add-temperature-to-check.	1	Change amounts for specific number of persons.	1
	New option: 'round-half'.	1	New commands: <code>\culabel</code> and <code>\curef</code>	1
			New commands: <code>\declarecookingunit</code> and <code>\providecookingunit</code>	1
			New options: <code>cuam-version</code> and <code>cutext-version</code>	1
			New options: <code>cutext-to-cunum</code> , <code>cutext-change-unit</code> and <code>cutext-space</code>	1
			New options: <code>recalculate-amount</code> and <code>set-number-of-persons</code> , <code>label</code> , <code>get-label</code> , <code>ref</code>	1

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